

Map your own adventure!

Brothers and sisters Sal, Joe, Francie and Humphrey Santander are explorers who use their mapmaking skills leading expeditions in *The Mapmakers' Race* and *The Uprising*. They are experts in mapping their way through the wilderness, avoiding bears and bees, crossing rivers and climbing mountains. They also learn to use their skills in other ways to find out where their father's gone, and help prevent an environmental disaster.

Adventure seekers! Try your hand at being a junior cartographer, just like the Santander mapmakers. Draw a map of a recent adventure you have been on or favourite place you have visited, or use your imagination and sketch a map of an intrepid journey you'd like to embark on from start to finish.

Turn over the page to find out how

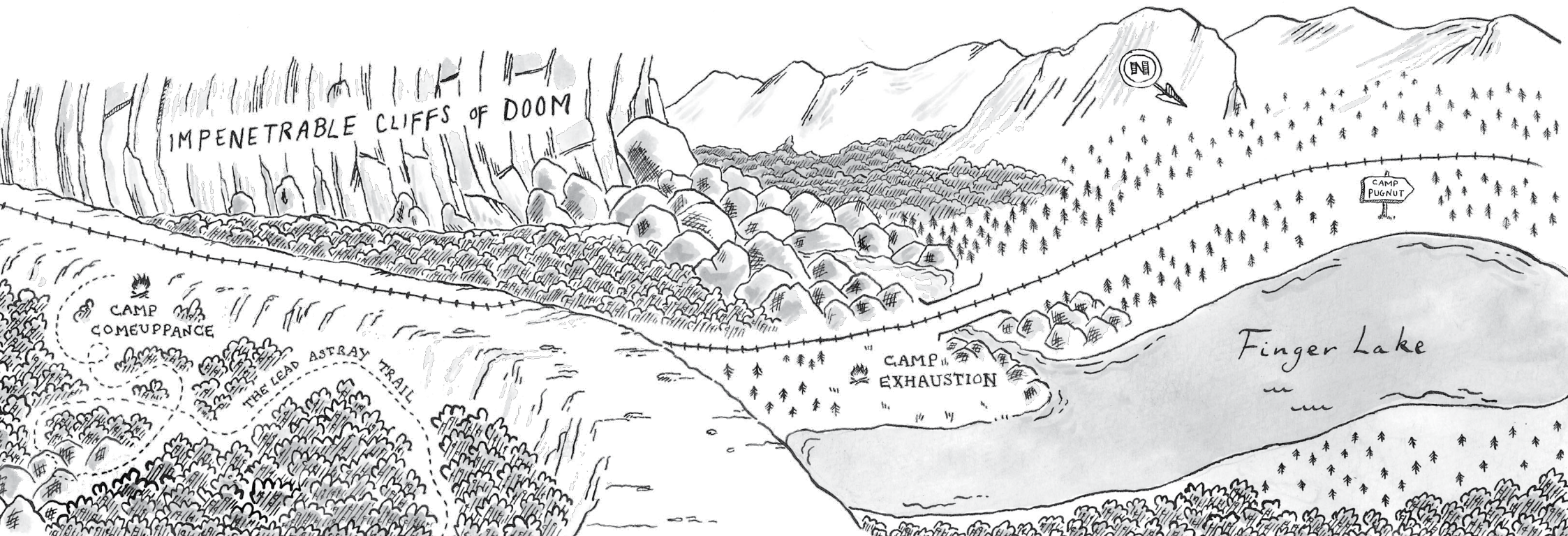


For more activities, visit
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Illustrations © Kirsten Slade
Inspired by 'How to Make an
Illustrated Map in 8 Steps' from
The New York Times.



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Here's how:

1. Pick your place of adventure
2. Plot your biggest landmark first, then draw in others using symbols to represent sites
3. Use roads or trails to connect your landmarks
4. Add a rose compass for direction
5. Use contours or shading to show how steep mountains and hills are to climb or how deep an underground location is
6. Give your map a title
7. Add your own finishing touches to make your map your own (colour it in, add yourself)

NAME: _____

ACCREDITED MEMBER OF THE INTERNATIONAL SOCIETY OF MAPMAKERS



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